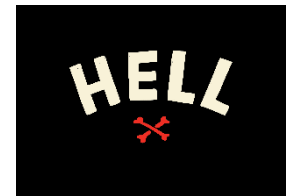




CHINESE DRAGONS SPORTS AND SOCIAL CLUB

MINIBALL FUNDAY DRAW SUNDAY 19TH OF JUNE 2022

Venue: Walter Nash Stadium, 20 - 22 Taine Street, Taita, Lower Hutt



TIME	GRADE	COURT 1		TIME	GRADE	COURT 2		Time	Grade	COURT 3				
1000	Tini	Dragons Ninjas	v	Dragons Samurai	1000	Mini	ACM Red	v	WCSCC Go	1000	Int	ACM	v	WCSCC Saints
1030	Tini	ACM	v	Dragons Warriors	1030	Mini	ACM Black	v	Dragons Navy	1040	Int	Dragons Gold	v	WCSCC Breakers
1100	Tini	Dragons Gladiators	v	Dragons Samurai	1100	Mini	Dragons Gold	v	WCSCC Go	1120	Int	Dragons Navy	v	WCSCC Saints
1130	Tini	Dragons Ninjas	v	Dragons Warriors	1130	Mini	ACM Black	v	WCSCC Flow	1200	Int	Dragons Gold	v	ACM
1200	Tini	ACM	v	Dragons Gladiators	1200	Mini	ACM Red	v	Dragons White	1240	Int	Dragons Navy	v	WCSCC Breakers
1230	BREAK			1230	Mini	Dragons Gold	v	ACM Black	1320	10 MINUTE BREAK				
1300	Tini	Dragons Warriors	v	Dragons Gladiators	1300	Mini	Dragons White	v	WCSCC Go	1330	Int	ACM	v	Dragons Navy
1330	Tini	ACM	v	Dragons Samurai	1330	Mini	Dragons Navy	v	WCSCC Flow	1410	Int	Dragons Gold	v	WCSCC Saints
1400	Tini	Dragons Ninjas	v	Dragons Gladiators	1400	Mini	ACM Black	v	Dragons White	1450	Int	ACM	v	WCSCC Breakers
1430	Tini	Dragons Warriors	v	Dragons Samurai	1430	Mini	ACM Red	v	Dragons Navy					
1500	Tini	Dragons Ninjas	v	ACM	1500	Mini	Dragons Gold	v	WCSCC Flow					
1530	FUN GAMES													

TEAMS PER GRADE

Tiniball

ACM
 Dragons Ninjas
 Dragons Warriors
 Dragons Gladiators
 Dragons Samurai

Miniball

ACM Black
 ACM Red
 Dragons Gold
 Dragons Navy
 Dragons White
 WCSCC Flow
 WCSCC Go

Intermediate

ACM
 Dragons Gold
 Dragons Navy
 WCS Saints
 WCS Breakers

COVID-19 PRECAUTIONS

- Please stay at home if you feel sick/unwell or are a covid-19 close contact.
- Everyone over 12 years old **MUST wear a mask** in the stadium at all times, unless on court or eating.
- Please wash/sanitize your hands regularly.
- Please social distance 1m where possible.

CANTEEN INFO

- All customers over 12 years old must wear a mask.
- Food order forms located in the corridor enroute to the canteen must be completed before arriving at the counter, where payment will be taken and food items supplied.
- Cash only.

DRAGONS MINIBALL FUNDAY RULES

GENERAL RULES

- Grades (age groups) are determined as at 31st December 2021.
- If you are attending Intermediate school, you must play in the Intermediate Grade.
- Players may play at a higher grade than their qualifying age.
- A player may play in one team only. Contact Dragons if there are any exceptions.
- Play fair & have fun!

TINIBALL (5, 6 & 7 YEARS)

- 2 x 12 minute halves (running clock) & 1 minute half time.
- No time outs.
- Substitutions at any time (run on from own half).
- 3 second in keyhole rule not enforced.
- Back over half rule not enforced.
- No foul shots.
- After a basket is scored, scoring team must retire to half way.
- 8 second rule not enforced.
- 24 second rule to shoot not enforced.
- Man to man marking through use of coloured wrist bands. Defenders must guard and steal from their “opposite colour” only, unless in the defensive keyhole, where they can guard and steal from any player.
- Players on court cannot swap wrist bands.
- If a team is leading by 30+ points, the referee may require the leading team to retire to the 3-point line before playing defence.
- Hoop height set at 8 ft.

MINIBALL (8 YEARS – YEAR 6 STUDENT)

- 2 x 12 minute halves (running clock) & 2 minutes half time.
- 1 x 30 second time-out per half (except last 3 minutes of second half).
- 3 second rule not enforced.
- Back over half rule not enforced.
- No foul shots.
- 1 point per foul after 7 team fouls (if halves played).
- Teams must retire to half way when they score a basket.
- 8 second rule enforced at referee’s discretion.
- 24 second rule to shoot enforced at referee’s discretion.
- Man to man defence only otherwise possession is turned over, the referee will give one warning.
- If a team is leading by 30+ points, the referee may require the leading team to retire to the 3-point line before playing defence.
- Hoop height set at 9 ft.

INTERMEDIATE (ATTENDING INTERMEDIATE SCHOOL)

- 2 x 15 minute halves (running clock) & 2 minutes half time.
- 2 x 30 second time out per half (except in last 3 minutes of second half).
- 24 second rule to shoot enforced at referee’s discretion.
- Man to man defence only otherwise possession is turned over, the referee will give one warning.
- If a team is leading by 30+ points, the referee may require the leading team to retire to the 3-point line before playing defence.
- Hoop height set at 10 ft.