

# WCSCC JUNE TOURNAMENT, 16-17 JUNE 2018 – TE RAUPARAHA STADIUM

Men's A	Men's B	Men's C S1	Men's C S2	MU18	WO	WU16
WCS A Dragons A Dragons B	WCS B ACM Black Dragons OG Dragons C	Dragons Dynasty ACM Red Dragons Farmers	WCS Tommys Dragons Pippens Dragons Gorillas	WCS A WCS B Dragons A Dragons Blue Dragons Gold	WCS A Dragons Blue Dragons Gold	WCS 16 Dragons 16
Round Robin  1 <sup>st</sup> & 2 <sup>nd</sup> play for Men's A final  3 <sup>rd</sup> plays 1 <sup>st</sup> Men's B for Men's B final	Round Robin  1 <sup>st</sup> Men's B plays 3 <sup>rd</sup> Men's A for Men's B final  Men's 2nd vs 3rd plays for Men's B Plate Final	2 sections  Play off for 3 <sup>rd</sup>  Semi  Final		Round Robin  1 <sup>st</sup> vs 2 <sup>nd</sup> for MU18 A Final  3 <sup>rd</sup> vs 4 <sup>th</sup> for MU18 B final	Round Robin  2 <sup>nd</sup> vs 3 <sup>rd</sup> playoff  1 <sup>st</sup> vs winner of 2 <sup>nd</sup> v 3 <sup>rd</sup> playoff	Round Robin  Best of 3

## SATURDAY

	Time	grade	court 1	grade	court 2	grade	court 3
a	8.30am	MU18	Dragons Blue v Dragons Gold	MU18	WCS A v WCS B		
b	9.30am	WO	WCS A v Dragons Blue	MO B	ACM Black v Dragons C		
c	10.30am	MO A	Dragons A v Dragons B	MO C S1	ACM Red v Dragons Farmers		
d	11.30am	MU18	Dragons A v Dragons Blue	MU18	WCS B v Dragons Gold		
e	12.30pm	WU16	WCS U16 v Dragons U16	MO B	ACM Black v Dragons OG	MO B	WCS B v Dragons C
f	1.30pm			MO C S1	Dragons Dynasty v ACM Red	MO C S2	Dragons Pippens v Dragons Gorrillas
g	2.30pm	MU18	WCS A v Dragons Blue	MU18	Dragons A v Dragons Gold	WO	Dragons BLUE v Dragons Gold
h	3.30pm	MO A	WCS A v Dragons A	MO B	WCS B v ACM Black	WU16	WCS U16 v Dragons U16
i	4.30pm	MU18	WCS B v Dragons Blue	MU18	WCS A v Dragons A	MO C S2	WCS Tommys v Dragons Gorrillas

## SUNDAY

	Time	grade	court 1	grade	court 2	grade	court 3
a	9.00am	MO B	Dragons OG v Dragons C	MO C S1	Dragons Dynasty v Dragons Farmers	WO	WCS A v Dragons Gold
b	10.00am	MO C S2	WCS Tommys v Dragons Pippens	MU18	WCS B v Dragons A	MU18	WCS A v Dragons Gold
c	11.00am	MO A	WCS A v Dragons B	WU16 FINAL	WCS U16 v Dragons U16		
d	12.00pm	MO B	WCS B v Dragons OG	MO C 3rd	MO C S1 3rd v MO C S2 3rd	WO PLAYOFF	2nd v 3rd
e	1.00pm	MO C SEMI 2	MO C S1 2nd v MO C S2 1st	MO C SEMI 1	MO C S1 1st v MO C S2 2nd	MU18 B FINAL	3rd v 4th
f	2.00pm	MO B PLATE FINAL	MO B 2nd v MO B 3rd	MO B FINAL	MO A 3rd v MO B 1st		
g	3.00pm	WO FINAL	1st v Winner of WO Playoff	MU18 A FINAL	1st v 2nd		
h	4.00pm	MO C FINAL	winner of SEMI 1 - 1st v winner SEMI 2 - 1st	MO A FINAL	MO A 1st v MO A 2nd		

Each team is to provide a referee of a standard, capable of controlling the succeeding game plus a scorekeeper for that game.

Note The 14 second shot clock reset shall not apply, the shot clock will be reset to 24 secs

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## Final Team Lists

Notified changes of team lists can be submitted to the Tournament Organisers up to 24 hours before the start of the tournament being 9am on the Friday preceding the tournament subject to the AOC eligibility rules

## Playing Times:-all games

- Four 11 minute quarters, running clock, except last 2 minutes of 4<sup>th</sup> quarter is stop clock
- One minute break between quarters, two minute break between 2<sup>nd</sup> and 3<sup>rd</sup> quarter
- In each quarter after the 4<sup>th</sup> team foul, free throw penalty shots applies
- Two thirty second time-outs per half per team
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## Tied Games:

**Round Robin, Section Play, Semi-finals and Finals** – there will be two minutes of extra time allowed, stop the clock. The extra period will commence play within 1 minute of the end of the second half. Remaining Time Outs and Team fouls are carried over from the last period.

**All games** - if the game is still tied after extra time, there will be a “free throw shoot-out”.

The winner of the coin toss will decide which team starts shooting first.

The ten players on the court at the end of extra time, will shoot one free throw each, players from each team alternating.

Where the team with the most free throws made wins. In the event of tied shots, there will be a sudden death free throw shoot-out, players shooting in the same order, where the first free throw made wins.

## Drawn Section / Grade:

In the event of a drawn section or grade, the standing of the teams will be determined on the basis of a countback of points for and against, between the drawn teams concerned only.