

**Dragons Miniball Fun Day**  
**Sunday 24 June 2018 - Walter Nash Stadium, Taita**  
**Tournament Controller: Megan**

**Tiniball**  
 Dragons Gold  
 Dragons Blue  
 Dragons Yellow  
 WSCC Rockets

**Miniball**  
 Dragons Gamora  
 Dragons Drax  
 Dragons Groot  
 WSCC Cavs  
 WSCC Pacers  
 WSCC Warriors

**Intermediate**  
 Dragons Warriors  
 Dragons Thunder  
 WSCC Celtics  
 ACM

Court 1 - Controller(s): Aaron / Simone				
Time	Grade	Team 1	v	Team 2
10.10am	Tini	Dragons Gold	v	Dragons Yellow
10.35am	Tini	Dragons Blue	v	WSCC Rockets
11.00am	Tini	Dragons Gold	v	Dragons Blue
11.25am	Tini	Dragons Yellow	v	WSCC Rockets
11.50am	Tini	Dragons Blue	v	Dragons Yellow
12.15pm	Tini	Dragons Gold	v	WSCC Rockets
12.40pm	Tini (Semi)	Dragons Blue	v	WSCC Rockets
1.05pm	Tini (Semi)	Dragons Gold	v	Dragons Yellow
1.30pm	Tini (Final)	Dragons Blue	v	Dragons Yellow
1.55pm	Tini (Final)	Dragons Gold	v	WSCC Rockets
2.10pm	Games Finish			
3pm	Afternoon Tea			

Court 2 - Controller: Julius				
Time	Grade	Team 1	v	Team 2
10am	Mini	Dragons Groot	v	WSCC Pacers
10.20am	Mini	Dragons Gamora	v	WSCC Warriors
10.40am	Mini	Dragons Drax	v	WSCC Cavs
11pm	Mini	Dragons Gamora	v	Dragons Groot
11.20am	Mini	WSCC Cavs	v	WSCC Pacers
11.40am	Mini	Dragons Drax	v	WSCC Warriors
12pm	Mini	Dragons Gamora	v	WSCC Pacers
12.20pm	Mini	WSCC Cavs	v	Dragons Groot
12.40pm	Mini	Dragons Gamora	v	Dragons Drax
1pm	Mini	WSCC Pacers	v	WSCC Warriors
1.20pm	Mini	Dragons Drax	v	Dragons Groot
1.40pm	Mini	WSCC Cavs	v	WSCC Warriors
2pm	Mini	Dragons Groot	v	WSCC Warriors
2.20pm	Mini	Dragons Drax	v	WSCC Pacers
2.40pm	Mini	Dragons Gamora	v	WSCC Cavs
3pm	Games Finish - Afternoon Tea			

Court 3 - Controller: Spencer				
Time	Grade	Team 1	v	Team 2
10.00am	Int	Dragons Warriors	v	ACM
10.25am	Int	Dragons Thunder	v	WSCC Celtics
10.50am	Int	Dragons Warriors	v	Dragons Thunder
11.15am	Int	ACM	v	WSCC Celtics
11.40am	Int	Dragons Thunder	v	ACM
12.05pm	Int	Dragons Warriors	v	WSCC Celtics
12.30pm	Int (Semi)	Dragons Thunder	v	WSCC Celtics
12.55pm	Int (Semi)	Dragons Warriors	v	ACM
1.20pm	Int (Final)	Dragons Thunder	v	ACM
2.10pm	Int (Final)	Dragons Warriors	v	WSCC Celtics
3.00pm	Games Finish - Afternoon Tea			



## **DRAGONS MINIBALL FUNDAY 2018 RULES**

**Sunday 24 June 2018** Walter Nash Stadium  
**20 - 22 Taine St, Taita, Lower Hutt**

### **GENERAL RULES**

- Grades (age groups) are determined as at 31st December 2017.
- If you are attending Intermediate school, you must play in the Intermediate Grade.
- Players may play at a higher grade than their qualifying age.
- A player may play in one team only.
- Play fair & have fun!

### **Eligibility**

The Chinese Dragons Miniball Funday is a sports event aimed at promoting goodwill and friendship amongst the Chinese community in New Zealand.

Persons eligible to participate in the Tournament are:

- a. A Chinese person. A Chinese person being defined as a person of Chinese descent; or
- b. The spouse or the de facto partner (as defined by the Property (Relationships) Act 1976) of a Chinese person; or
- c. The adopted child of a Chinese person or the adopted child of the spouse of a Chinese person; or
- d. The birth parent of a Chinese person or the parent who has legally adopted a Chinese person.

All participants must be approved by the All of Clubs Committee (AoC). Please contact Andrew Chin if you require additional information regarding this process (c\_achin@hotmail.com).

Complete player lists must be submitted by **Sunday 10 June 2018** in line with AoC requirements.

Each club entering a team is required to sign a declaration confirming that all named players have been approved by the AoC and meet the Dragons Miniball Funday eligibility criteria. The entry form must be signed by an authorised committee member on behalf of the club.

Only players already on the AoC approved players list may be added as "late additions" to submitted team lists after the 10th June 2018. No additions/alterations may be made to team lists within 24hrs of the start of the tournament.

### **INTERMEDIATE (Attending Intermediate School)**

- "blitz" games 16 minutes (8 minutes halves no half time)
- except Final game 2 x 22 minute halves & 2 minutes halftime
- Blitz games: 1 time out per team per game (except in last 3 minutes).
- Final game 2 x 30 second time out per team per half (except in last 3 minutes of second half)

- 24 second rule to shoot enforced at referee's discretion
- Man to man defence only otherwise possession is turned over, the referee will give one warning.

### **MINIBALL (8 Years – Year 6 Student)**

- Single round robin "blitz" games 15 minutes no half time
- 1 time out per team per game (except last 3 minutes)
- 3 second rule not enforced
- Back over half rule not enforced
- No foul shots
- 1 point per foul after 5 team fouls
- 8 second rule enforced at referee's discretion
- 24 second rule to shoot enforced at referee's discretion
- Man to man defence only otherwise possession is turned over, the referee will give one warning
- Hoop height set at 8 ft 6 inches

### **TINIBALL (5, 6 & 7 Years)**

- "blitz" games 15 minutes no half time
- 1 time out per team per game (except last 3 minutes)
- Substitutions at any time (run on from own half)
- 3 second in keyhole rule not enforced
- Back over half rule not enforced
- No foul shots
- After a basket is scored, scoring team must retire to half way
- 8 second rule not enforced
- 24 second rule to shoot not enforced
- Man to man marking through use of coloured wrist bands. Defenders must guard their "opposite colour" only, unless in the defensive keyhole, where they can guard any player.
- Players on court cannot swap wrist bands
- Hoop height set at 8 ft

**NOTE:** These rules are dependent on scheduling and the number of entries received per grade. Accordingly, Dragons reserves the right to amend these rules but you will be informed of these changes prior to the tournament.

In particular, we are intending to run a "blitz" style tournament for some or all grades involving shorter game times and more games for the kids. We found that the last time we ran this type of tournament, it created a great atmosphere where teams were able to hang around to support other teams. This format will also allow for a smaller team roster if needed.